



## THREESIDEDSOUL

Stage Plot and Input List - updated 04/2005

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FISHMAN  
 POWERBLEND  
 XLR DI OUT



BRIAN



ROUND BASE/BOOM STAND

WALT



ROUND BASE/BOOM STAND

KYLE



ROUND BASE/BOOM STAND

CH	DESCRIPTION	MIC/DI	COMP/GATE	NOTES
01	Kick	MD/421/D112/RE20	1	
02	Snare	SM57	2	
03	Hi Hat	SM81		
04	Hi Tom	SM57/MD421	3	
05	Mid Tom	SM57/MD421	4	
06	Floor Tom *	SM57/MD421	5	
07	Overhead (stage left)	SM81		Optional in small venues
08	Overhead (stage right)	SM81		Optional in small venues
09	Roland SPD-S Sampler (Left) **	DI Supplied		Leave active at all times
10	Roland SPD-S Sampler (Right) **	DI Supplied		Leave active at all times
11	Bass DI	Amp DI Out	6	
12	Bass MIC	MD/421/D112/RE20		
13	Acoustic Guitar	Fishman DI (Supplied)		Leave active at all times
14	Brian Lead Guitar (Left)	Amp DI Out		
15	Brian Lead Guitar (Right)	Amp DI Out		
16	Electric Guitar (Walt)	Amp DI Out		
17	Stage Right Vocal (Brian)	SM58 (Supplied)	7	
18	Lead Vocal (Walt)	Beta58/SM58	8	
19	Stage Left Vocal (Kyle)	Beta58/SM58	9	

\* Floor Tom should be EQ'd and gated to be very deep and full. It is used mostly to add body and accents rather than in fill type scenarios.

\*\* Roland SPD-S is used to trigger many drum and effect samples throughout the show. These include a very deep 808 type "bass drop" drum sound. This should be EQ'd very large and be kept prominent in the mix

MONITOR MIX	PERFORMER/MONITOR SYSTEM
01	Brian (guitar/vocal, SR) Supplied in-ear wireless system
02	Walt (vocal/guitar, DSC) Supplied in-ear wireless system
03	Kyle (bass/vocal, SL) Supplied in-ear wireless system
04	Jay (drums, USC) Supplied in-ear wired system, need direct XLR or 1/4" feed from monitor console